

Johnathon D'Amico | Wayne, NJ

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Damicodesigns.net

SKILLS

Asana, Trello, Slack, Plastic SCM, Github, Unity 2D & 3D, Maya, Adobe Premiere Pro, Adobe Photoshop, Aseprite, Substance Painter, GML.

SUMMARY

My goal is to work cooperatively with others, so we may all continue growing our skills, and no matter what setbacks, keep moving forward.

EXPERIENCE

Lead Producer, Crafty Cloak Games

2022-Present

- Leader of a group that assists each other on goals & enters Game Jams collectively.
 - Led the team through 5 Game Jams (and counting), launching games that all rated in the top 20% or higher of entrants.
- Developed a continuously improving formula for success during week long Jam Projects, from Pre Production to Post Launch.

Lead Developer, RWBY x Rivals of Aether (Fan Project)

2021-Present

- Launched a playable character & stage mod to 60,000+ downloads.
- Oversaw multiple teams at once to deliver the gameplay content with a trailer I edited personally that received 100,000+ trailer views (across Twitter & Youtube).
- Designed the character's moveset by implementing, testing, & iterating on several versions of the character's game mechanics & features.
- Orchestrated a collaboration with over 30 artists from the fan community to submit art posts that would appear alongside characters in-game.

Project Manager, FourWebGroup

2024-2025

- Built a custom production pipeline via Sheets to track projects from conception to posting.
 - Using this system, the team was able to improve the amount of delivered content to clients by 30%.
- Implemented a media consolidation & organization system, decreasing the time spent searching for footage, & making projects be completed sooner on average.

Lead Producer, MassDiGi

2019-2023

- Managed a team of 10 developers to release *Danger Ducklings* on IOS, & Android.
- Later ported the game to Steam by running a volunteer Alumni team that met weekly.
 - This port has received 29,000+ additions to Steam Users' Libraries.

EDUCATION

Bachelor of Arts, Becker College, Massachusetts

2017-2020

With a Major in *Interactive Media Design*